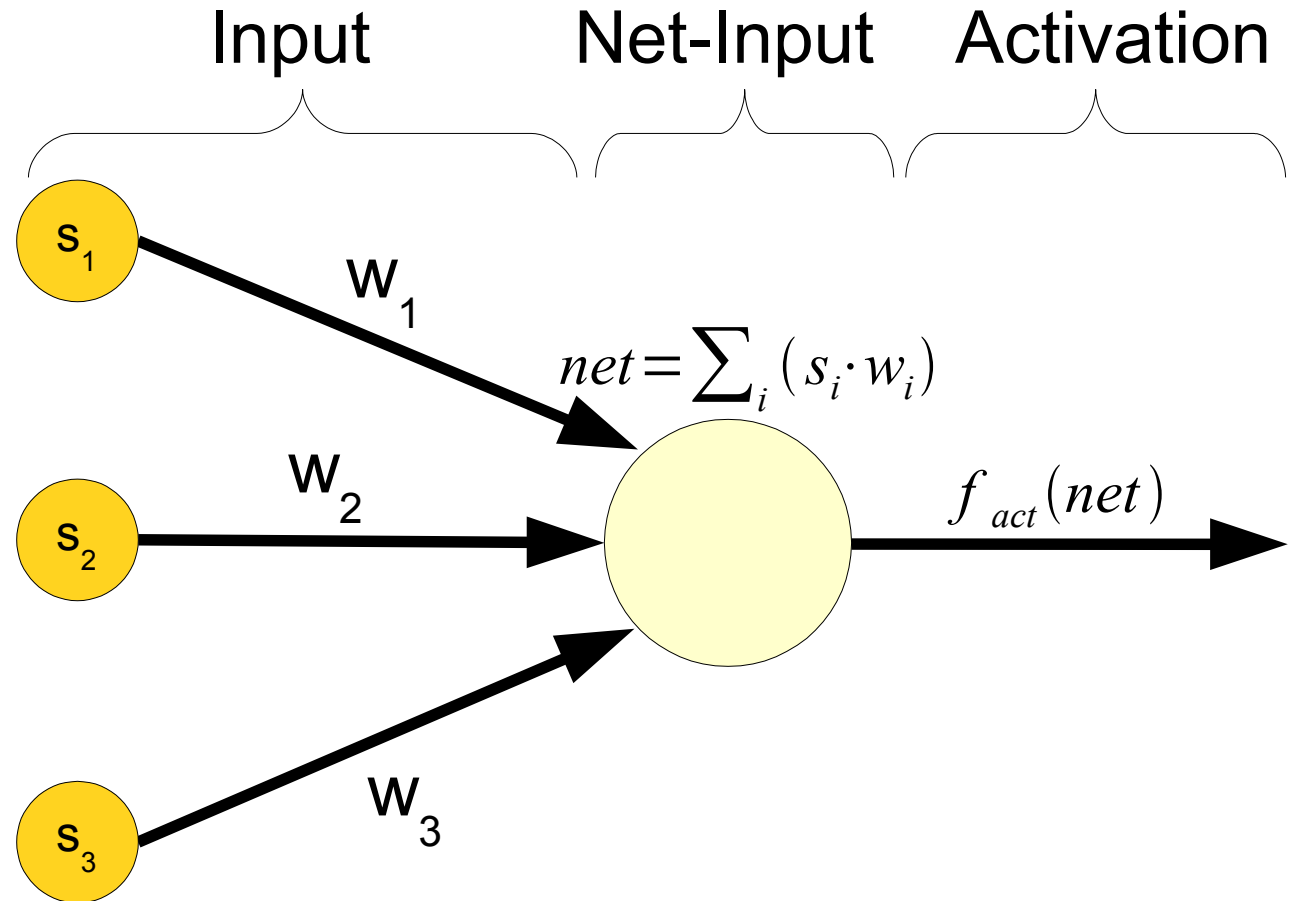


Artificial Neural Nets

- Preparation
 - Functional equations
 - Geometrical equations
 - Parametric equations
 - Hessian normal form
- Perceptron
- Neural Nets of Perceptrons
- Learning of weights
- How neural learning works

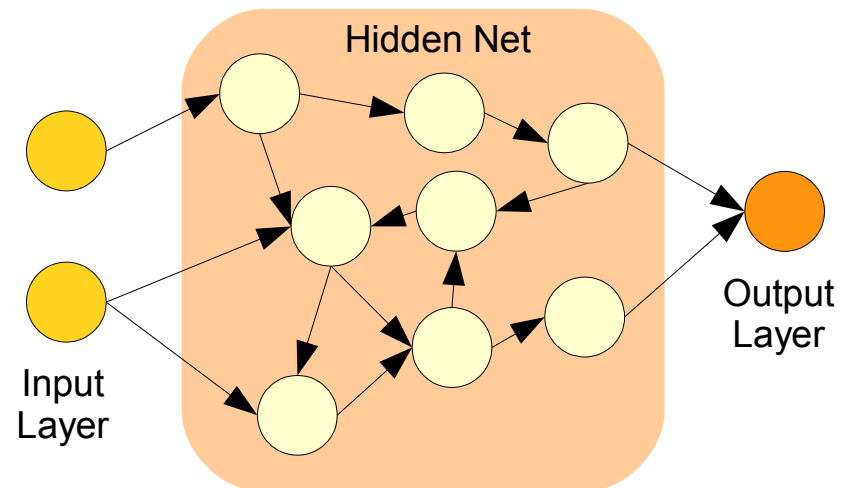
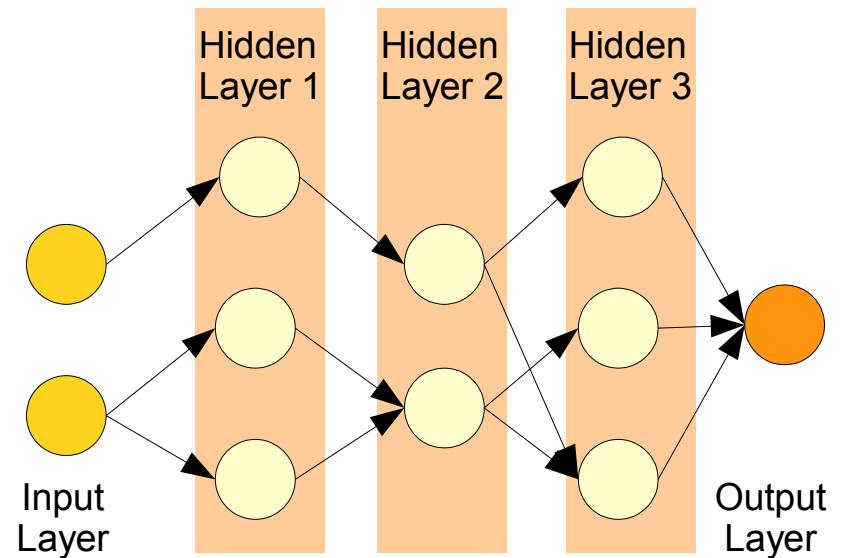
Connectionistic Neuron=Perceptron

- Perceptron
- Input s_i
- Weights w_i
- Net-Input
- activation



Connectionistic Nets

- Layered nets
 - No loops inside layer
 - Clear direction of updates
- Dynamic nets
 - Loops inside net
 - No clear update direction
 - Activation can explode!

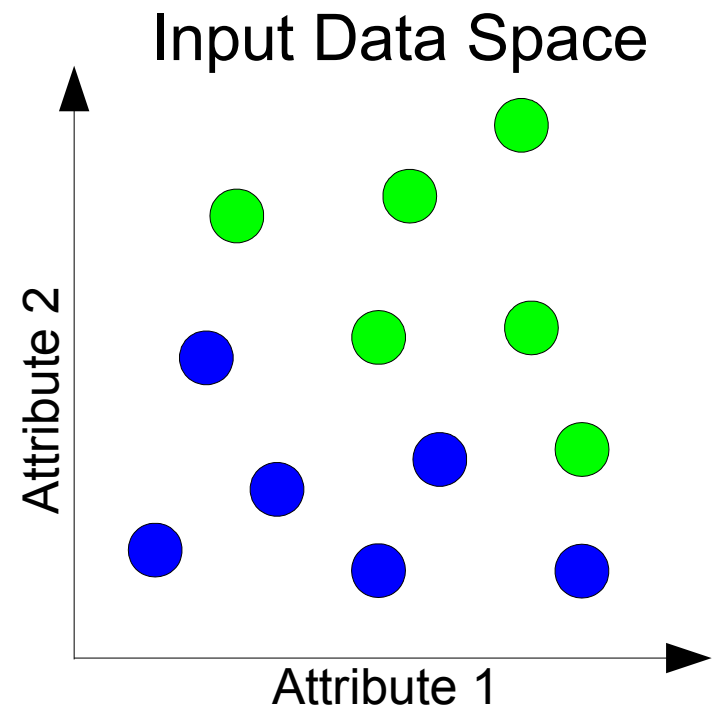


Difference to biology

- Clocked update (no spike trains)
- Not in parallel (in ordinary computers)
- Only one type of neuron/receptor
- No habituation
- Most connectionistic systems are stable in structure, only flexible in input/output/Weights

A problem artificial NN can solve

- Supervised learning
- Domain: Reputation of customers for a loan
 - Attributes
 - Income (Attribute 1)
 - Place of living (Attribute 2)
- Prediction of ordinal attribute (class is given)
 - Pay loan back (green)
 - Did not pay credit back (blue)
- Task: find a model that can sort green from blue



The model

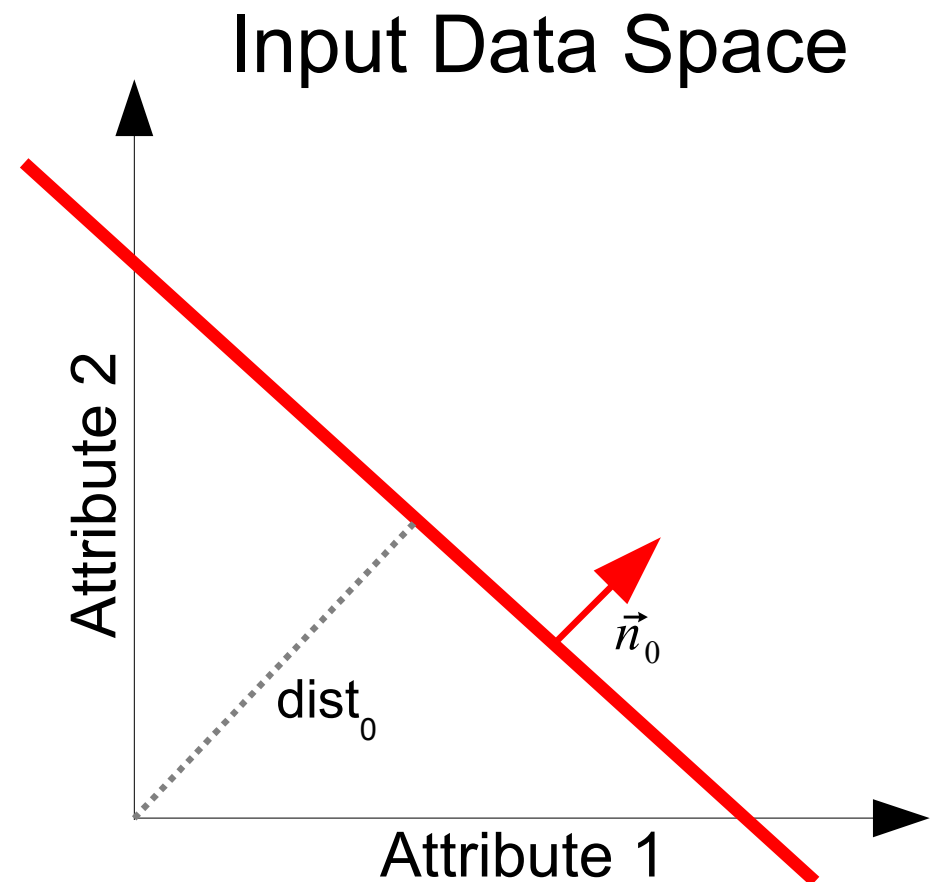
- A geometrical model
- A straight line separating the input space

- Hessian normal form

$$\vec{r} \cdot \vec{n}_0 = \text{dist}_0$$

- Normal vector n_0
- Distance to origin

- Here I calculate the normal vector from angle



Linear separation of input space

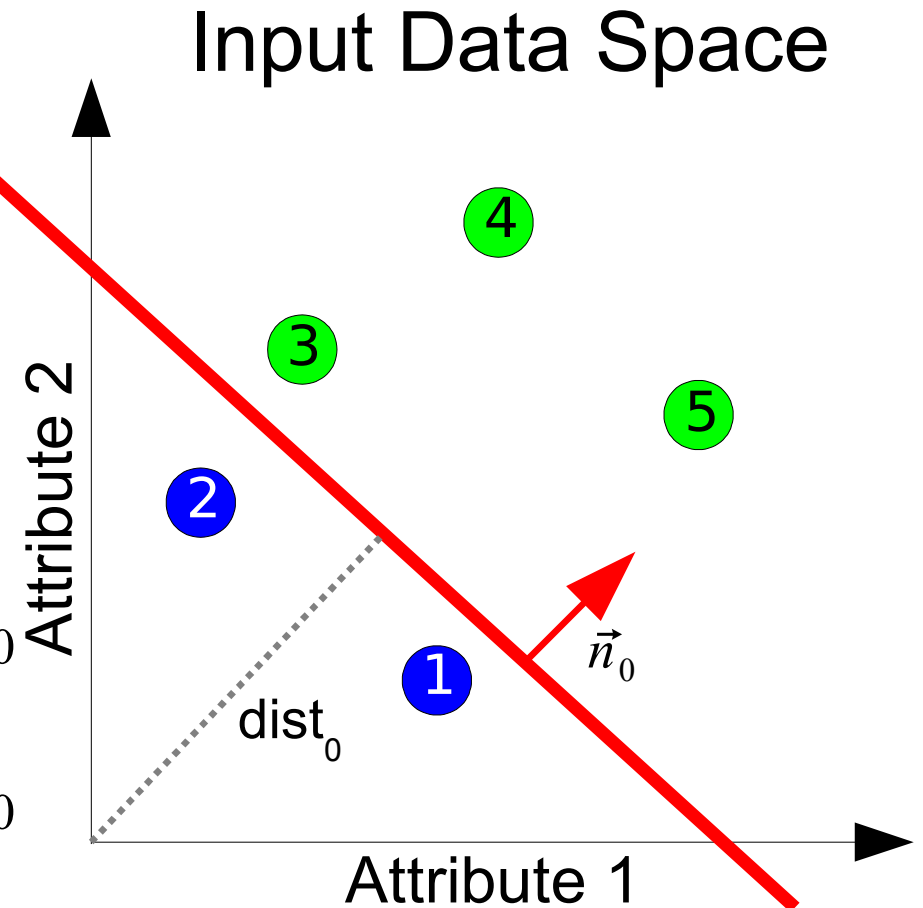
- How prediction works

- Plane defined as

$$\vec{r} \cdot \vec{n}_0 = dist_0$$

- Predicted class:

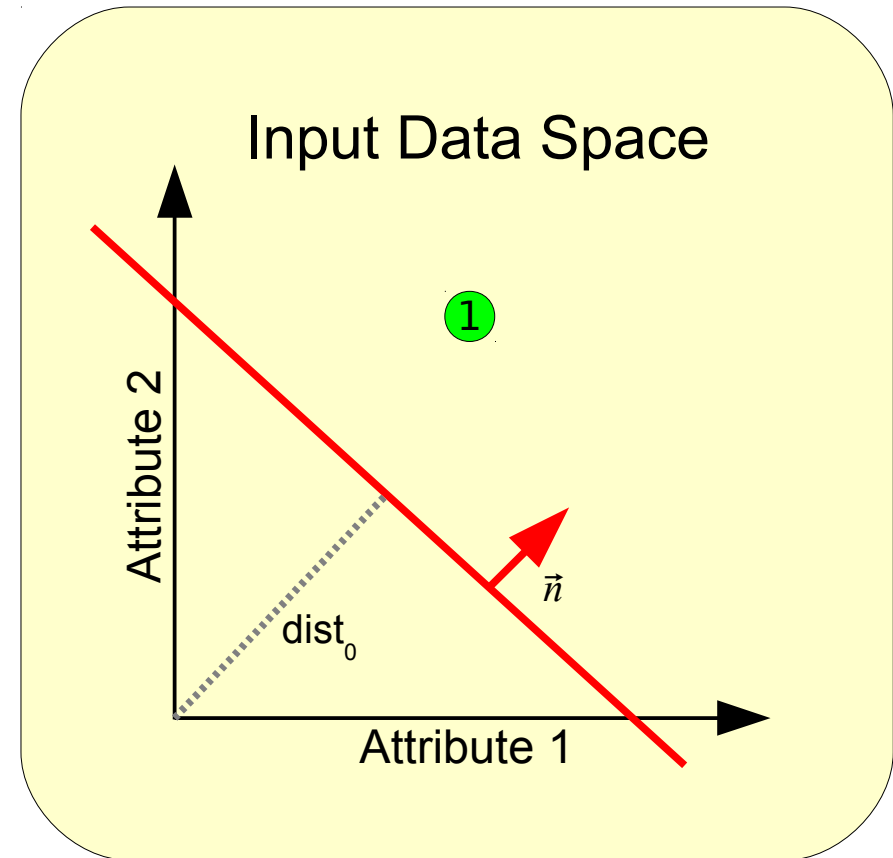
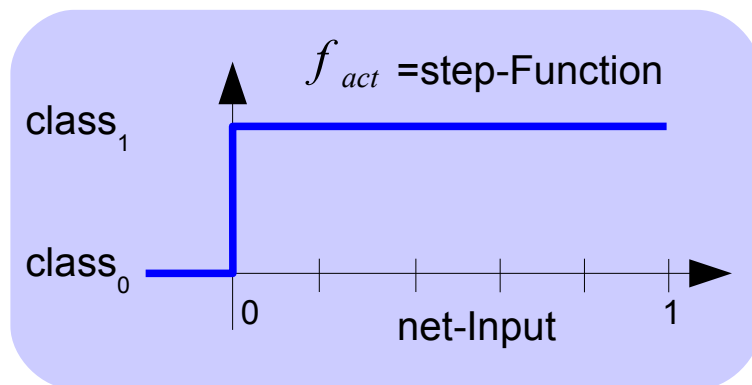
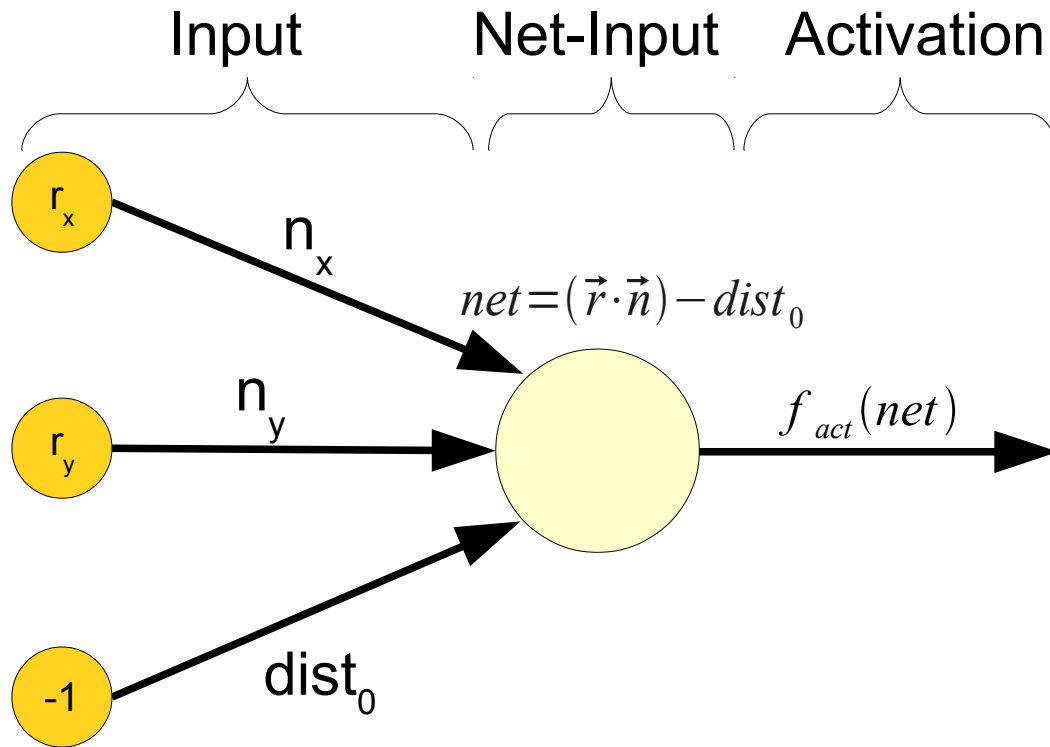
$$\left\{ \begin{array}{l} \text{class}_1 \text{ if } \vec{r}_1 \cdot \vec{n}_0 < dist_0 \\ \text{class}_2 \text{ if } \vec{r}_1 \cdot \vec{n}_0 \geq dist_0 \end{array} \right.$$



Sample 1 represented by

$$\vec{r}_1 = (attribute_1, attribute_2)$$

Graphical Interpretation of weights



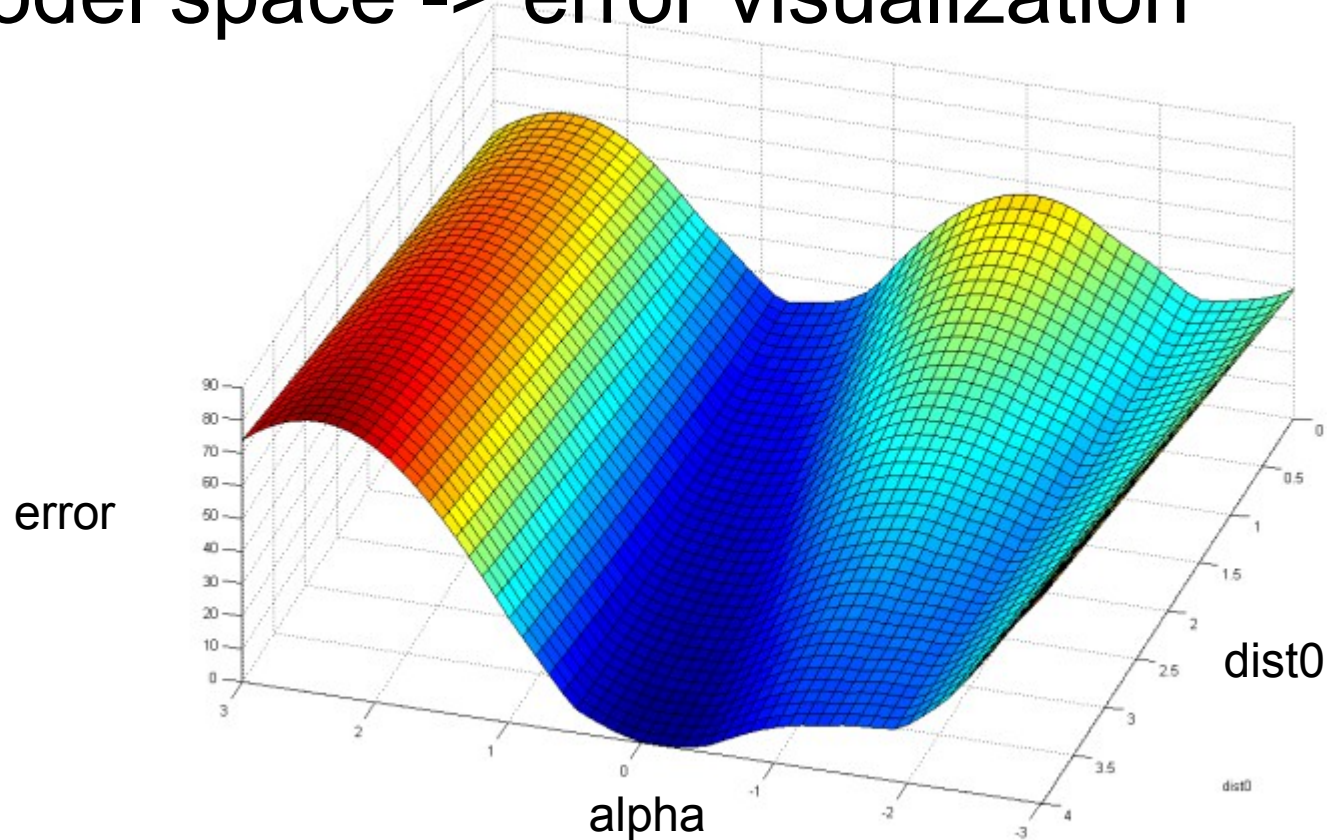
Weights n are in range $(-1, +1)$ with $length(n)=1$

Practise

- Load the **Material.zip** for this lecture
- `data=generateData;`
- `showData(data,alpha,dist)`
 - Alpha is the angle in RAD in $[-\pi/2 .. +\pi/2]$ for (\vec{n}_0)
 - dist is the distance from the origin
 - Show two classes in colors blue and green
 - Correctly classified samples as point „.“ missed samples as circle „o“
- `gradientDescent(data,0.01,-pi/4,2)`
 - Starts a gradient Descent learning process

Gradient Descent (delta rule)

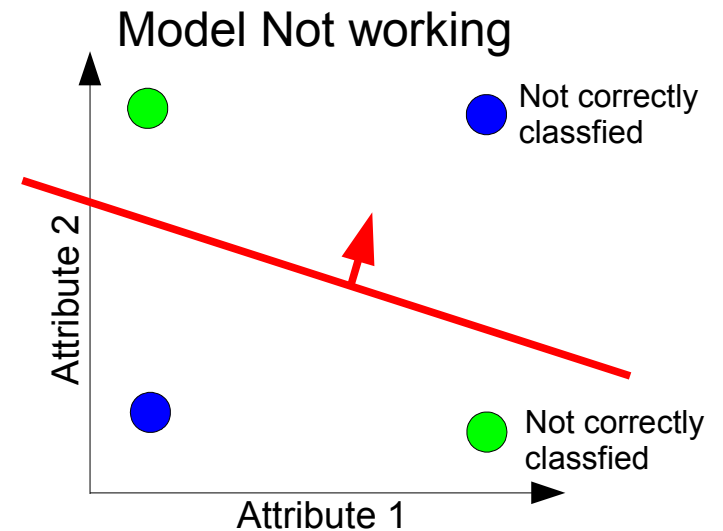
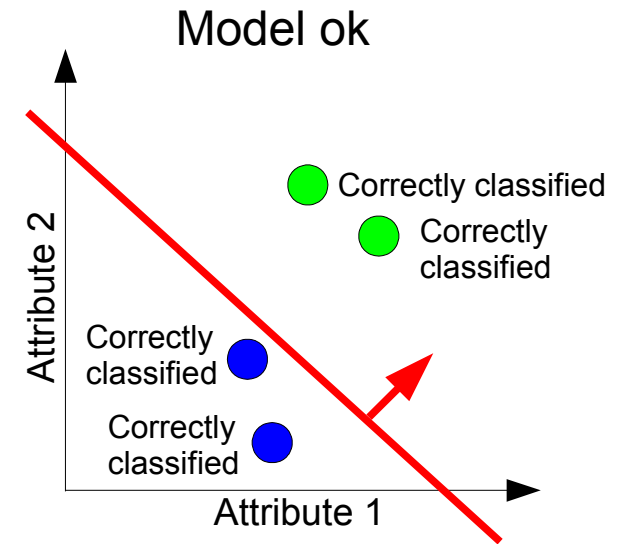
- Model space \rightarrow error visualization



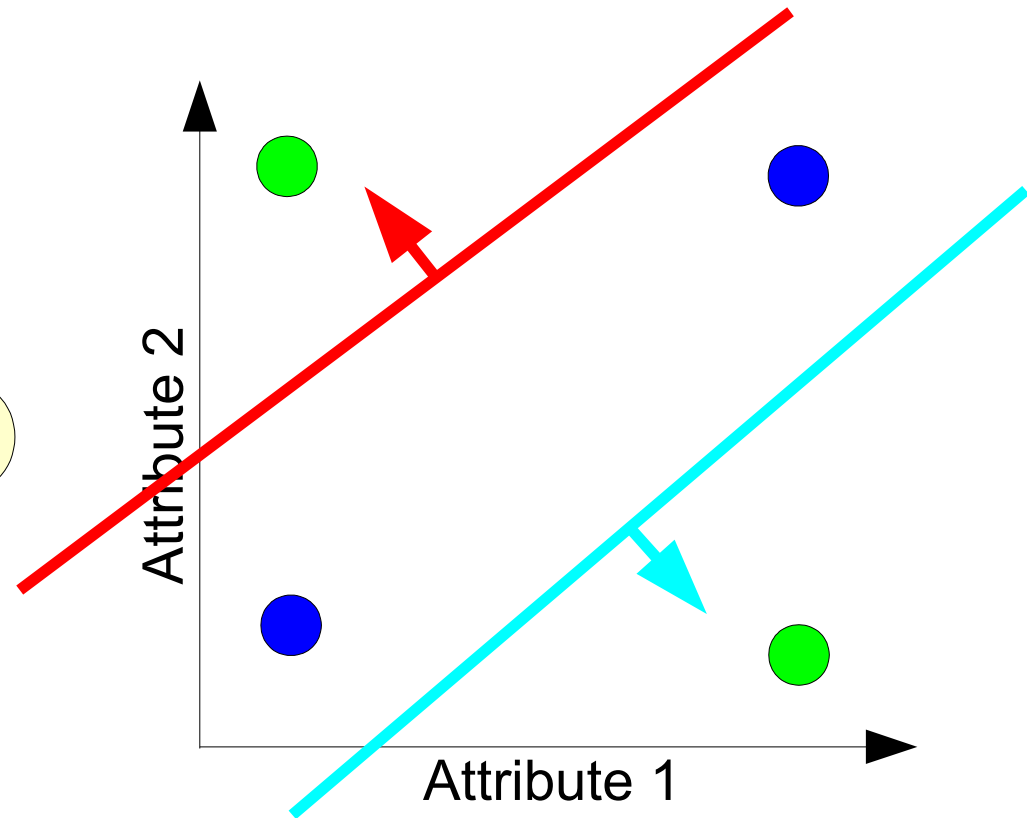
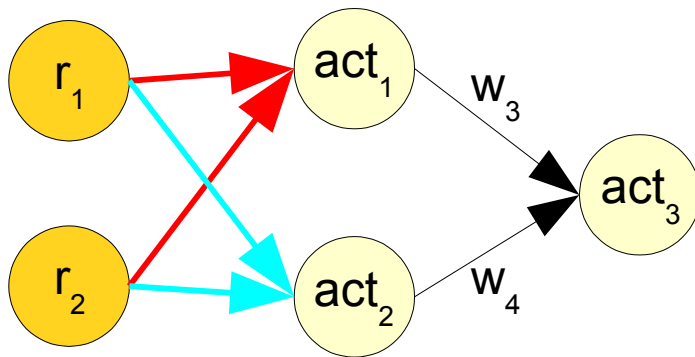
- `gradientDescent(data, stepSize, alpha, dist0)`
 - `StepSize=0.01, alpha=-pi/4, dist0=2`

Limits of the one-perceptron model

- Inspect the [uglyData.mat](#)
- The perceptron model can separate the green from the blue class
- The perceptron model is not able to separate the input space linearly with the given data



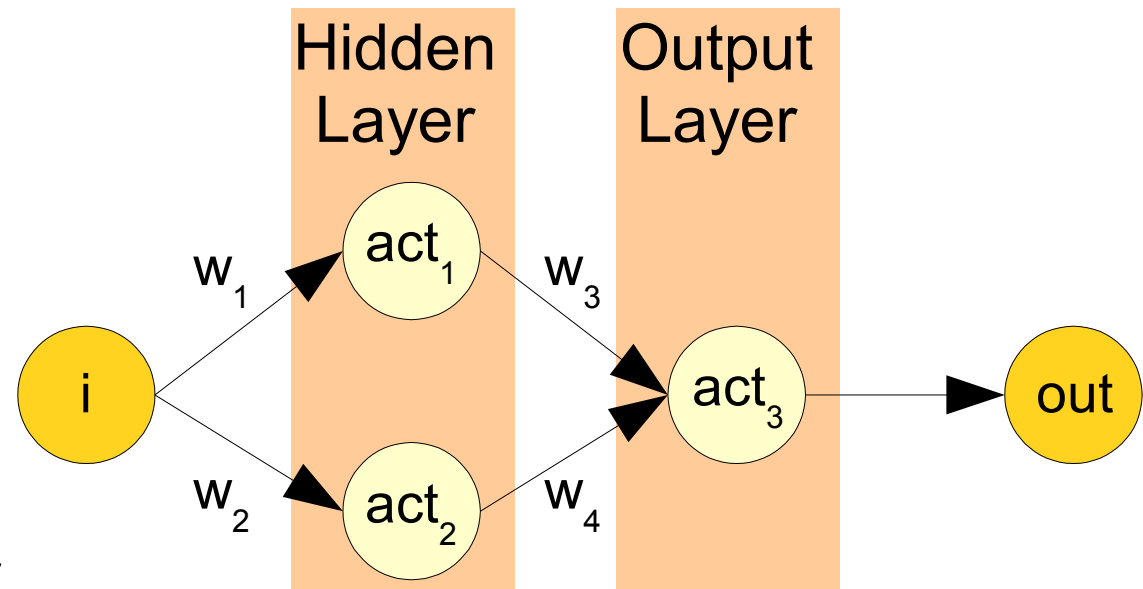
Solution: use two perceptrons



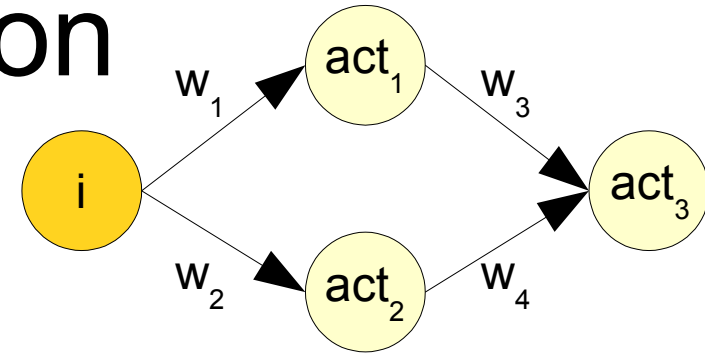
- Backpropagation is used to learn the weights
 - Is a gradient descent subType

Backpropagation

- Only for layered nets, a variant of gradient descent
- Learning requires supervised data
- Phases
 - Compute output for a sample
 - Compute the error
 - Propagate the error backwards and adjust weights



Backpropagation



- What we know

- Input: sample (attribute, class)

- Error $e = \frac{1}{2} (class - net_3)^2$ Activation function is identity! $act_i = net_i$

- Activity $net_1 = w_1 \cdot i$
 $net_2 = w_2 \cdot i$
 $net_3 = w_3 \cdot net_1 + w_4 \cdot net_2$

- Compute the gradient $\frac{d e}{d w_i}$ using the chain rule
for output layer for hidden layer

$$\frac{d e}{d w_3} = (class - net_3) \cdot (-net_1)$$

$$\frac{d e}{d w_1} = (class - net_3) \cdot (-w_3) \cdot i$$